LANG LIU

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SUMMARY

With over 5 years of experience in the software industry, I have honed my expertise in API design, distributed systems, database management, service monitoring, and performance optimization. I am committed to delivering high-quality software solutions and leveraging my diverse skill set to drive innovation and organizational success, which contains but is not limited to the areas:

- Programming Language: Java, Dart (fluent), Python, Bash (intermediate), C#, Swift, Javascript, C (working knowledge)
- Frameworks: Spring Framework, Spring Cloud, Vert.x, Quarkus, Hibernate, Mybatis, Java EE, React, Flutter, Django
- Middleware: Zookeeper, Consul, Hazelcast, Kafka, RocketMQ, Nacos, Nginx, MySQL, PostgreSQL, Redis, Skywalking
- DevOps: Git, Gradle, Maven, Junit5, Spock, TestContainer, Docker, Kubernetes, Jenkins, ELK, Prometheus, AWS, GCP

Work Experience

PRESENCE INC. - A STARTUP INVESTED BY WORLD-CLASS VENTURE CAPITAL April 2022 – July 2023

Full-Stack Engineer, Proudly be one of the first 10 employees. Where it demonstrated the meaning of a One-man hero

- Developed backend service clusters for the Metaverse social app from inception to launch, supporting over 10k daily users. Oversaw agile development process and CI/CD platform, ensuring the weekly service deployments to AWS/GCP and app
- publishing on Google Play and Apple Store. Achieved over 2x efficiency increase for releasing new features to customers. TENCENT TECHNOLOGY (SHENZHEN) COMPANY LTD. - A WORLD-LEADING TECH COMPANY July 2021 – April 2022

Senior Engineer, Cloud & Smart Industries Business Group. Where I was evaluated by handling high-volume requests

- Implemented Reversed Instance, positioning Tencent Cloud as a formidable competitor to AWS regarding pricing models.
- Optimized legacy code, resulting in a 20x reduction in prod database pressure and improvements in application availability.

WANGUOYOU (SHENZHEN) TECHNOLOGY COMPANY LTD. - A SOFTWARE STARTUP July 2018 – July 2021

- Software Engineer (Software Manger since Dec 2019), Technology Department. Where software engineer career began • Promoted to software manager after 1.5 years, led the tech department in developing and launching a B2B online travel agency platform. Achieved 10x improvement in internal process efficiency, optimizing processes from flight bookings to financial operations. Laid the foundation for a decade of company-wide success and growth in the coming future.
 - Integrated APIs with over 10 suppliers of flights, trains, and hotels, enhancing product offerings of the system successfully.

TEACHING & RESEARCH

Teaching Assistant of CS351 System Programming, Computer Science Department, Illinois Institute of Technology • Collaborated with Dr. Melanie Corneliius to assist in course instruction, and grading during the Fall 2023 semester.

Researcher of Bricks: A Configurable Coordination Service with Multiple Consistency Models

• Collaborated with Professor Francis Leung to implement a Zookeeper-compatible middleware named Bricks, enabling developers to utilize in-memory data stores with simultaneous support for Causal, Sequential, LWSR, and Linearizability consistency models at the same time. It is also a successful practical application of FOP (Feature Oriented Programming).

EDUCATION BACKGROUND

ILLINOIS INSTITUTE OF TECHNOLOGY, COLLEGE OF COMPUTING

Master of Computer Science, GPA: 4.0/4.0

CENTRAL SOUTH UNIVERSITY, SCHOOL OF CIVIL ENGINEERING

Bachelor of Civil Engineering, GPA: 86.89/100

Expected Graduation: Dec 2024

BLOGS & OPEN SOURCE CONTRIBUTIONS

AN ODESSEY OF PUSH NOTIFICATION TO UNTIV MOBILE APP

Discussed integrating push notifications into a mobile app developed in Unity, with APNS and FCM.

 Highlighted challenges including extracting payload, ensuring idempotency, and dealing with Android 13 and Unity bugs. AN ODYSSEY OF SOLVING ONLINE DATABASE PROBLEMS

- Introduced all the efforts taken to solve the database alerts in the system of our production environment.
- Root causes varied from a specific billing logic, queries from a legacy system, and mismatched indexes for order tables.

TUNING DEVELOPMENT PROCESS WITH FLYWAY

- Made SQL scripts of the team version-controlled to protect data structure integrity among various environments.
- Solved flyway's conflict with the init SQL in projects' integration tests.

AN ODYSSEY OF SOLVING MEMORY LEAK PROBLEM

- Observed a serious memory leak problem in one of our production applications and tried to find the problem source.
- Summarized a common pattern for solving the memory leak problem of JVM-based applications.

Graduated: Jun 2017

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SO TOP ANSWER - VALIDATION OF A LIST OF OBJECTS IN SPRING

• Read the source code of the Spring framework to find a solution targeting the question with a detailed explanation.

• Guess 90 percent of Spring framework users once faced the problem, but it's strange that no one got that deep earlier.

VERT.X REDIS CLIENT - A Reactive Redis Client Based on Vert.x

• Improve the <u>reconnection mechanism</u>, taking the normal 4-way-handshake end of the TCP connection into consideration.

• Fix a bug in mget command when connecting to the Redis cluster with multiple keys in different slots.

<u>V-Swagger</u> - A Productivity Tool for Frontend and Backend Developers

• A VS Code extension that is able to parse and preview Swagger/OpenAPI definition with Swagger UI.